

SECOND GROUP PRESENTATION ASSIGNMENT

For your second group presentation, I would like you to present the structure of the model that you will be programming. That is, I would like you to complete the third step in the modeling cycle described in chapter 1 of Railsback and Grimm.

Begin your presentation by reminding your group members of your topic and your research question(s). Note if they've changed at all from the previous presentation. Then present the basic outline of your model. Be sure and answer the following questions.

As a group member you should try to be critical (politely) with the other members, try to find ways that they may have failed to answer the questions or done so in a vague way. This will ultimately make the presentations better and also will make you better at being critical of your own work.

Questions:

1. What are the agents? Are you using turtles, patches, and/or links? What do they represent? What states can they be in?
2. What is the process of interaction? How do the states of the agents change?
3. How will the model be initialized? What are the initial values for the various states and how are they chosen?
4. What experiments do you intend to run? How do they answer your research questions?
5. Why is this model a good test bed for your research question?

Each group member has 15 minutes for presentation and 5 minutes for discussion. You can use this however you like, but remember you will have to give an in-class presentation later.

After the presentation and discussion everyone will fill out evaluations. The “audience” will evaluate the presentation and the presenter will evaluate the contributions of each group member. You are being graded on both, so be sure you are both a good audience member and presenter.

Also following the group presentation you will prepare a brief written report that will be graded by me. It is due one week after the group presentation.